



Course Review for Midterm II

Cpt S 223

Fall 2009



Midterm Exam 2

- When: Friday (11/20) 10:10 -11am
- Where: in class

- Closed book, closed notes
- Comprehensive
 - With primary focus on the following topics: priority queues, hashing and disjoint sets.
 - Other topics covered before Midterm exam 1 could be included although indirectly.

- Material for preparation:
 - Lecture slides & in-class notes
 - Homeworks & program assignments
 - Weiss book



Priority Queues

- Binary heap, Binomial heaps
- Definitions:
 - Binary heap
 - Structure property:
 - complete binary tree except the last level (filled breadth-first left to right)
 - Heap order property
 - Min heap : each node's value is less than or equal to its children
 - Binomial heap
 - Structure property:
 - A forest of binomial trees (similar to binary representation)
 - Heap order property:
 - Min heap: within each binomial tree, same heap order like in binary heap



Implementation

- Binary heap
 - Tree structure can be implemented as an array
 - Where nodes are stored in breadth-first order
 - Children of node at $A[i]$ are at: $A[2i]$ and $A[2i+1]$
 - Conversion procedure: Array to tree, tree to array
- Binomial heap
 - Array of pointers to each binomial tree
 - $\log n$ binomial tree pointers
 - Know relationships between binomial heap, binomial trees and their properties



Run-times for each heap operation

Two main techniques: percolateUp and percolateDown

	Insert	DeleteMin	Merge
Binary heap	$O(\lg n)$ worst-case, $O(1)$ using buildheap	$O(\lg n)$	$O(n)$
Binomial Heap	$O(\lg n)$ worst-case $O(1)$ for insertion in sequence	$O(\lg n)$	$O(\lg n)$

Other operations:

- deleteMax()
- decreaseKey(p,v), increaseKey(p,v)
- remove(p)



Union-Find data structure

- Union-find
 - Supports two operations on disjoint sets:
 - Union(a,b)
 - Find(a)
- One application is equivalence class computation:
 - Maximal subsets defined by equivalence relation
 - Disjoint subsets
- Array implementation



Steps in the Union (x, y)

Steps in Union(x,y):

1. $\text{EqClass}_x = \text{Find}(x)$
2. $\text{EqClass}_y = \text{Find}(y)$
3. $\text{EqClass}_{xy} = \text{UnionSets}(\text{EqClass}_x, \text{EqClass}_y)$

Equivalence class algorithm:

- Initially, put each element in a set of its own
- FOR EACH element pair (a,b):
 - Check [a R b = true]
 - IF a R b THEN
 - Union(a,b)



Variations in Union

- Simple Union (aka Arbitrary Union)
 - Perform arbitrary linking of roots
- Smart Unions
 1. Union-by-Rank
 - Connect shorter tree under taller tree
 2. Union-by-Size
 - Connect smaller size tree under larger size tree (size(tree) = #nodes in the tree)



Variations of Find

- Simple Find
 - Simply returns the root id without modifying the tree
- Smart Find
 - Uses path compression
 - Link all nodes along the path from x to the root directly to the root
 - Returns the root id, but the resulting tree could have been modified as a result of path compression



Heuristics & their Gains

	Worst-case run-time for m operations
Arbitrary Union, Simple Find	$O(m n)$
Union-by-size, Simple Find	$O(m \log n)$
Union-by-rank, Simple Find	$O(m \log n)$
Arbitrary Union, Path compression Find	$O(m \log n)$
Union-by-rank, Path compression Find	$O(m$ $\text{Inv.Ackermann}(m,n))$ $= O(m \log^* n)$

Extremely slow
Growing function



Hashing

- Hash functions
 - purpose: string to integer, integer to integer
- Choice of a “good” hash functions
 - Reduce chance of collision
 - Relatively smaller key value
 - Does not need huge hash table size
- Hash Tables use hash functions
- Hash table size should be a prime
- Load factor
 - Measure to tell how crowded a hash table is
- Know algorithms & analysis for the following
 - Collision resolution by chaining
 - Collision resolution by open-addressing
 - Linear probing, quadratic probing
 - Double hashing
 - Rehashing
- Think of applications where hash tables could work out better than other data structures.



General Tips

- Work out examples of basic operations
- Show steps whenever possible
- Questions mostly objective, but be prepared to see one or two subjective ones too
- Write less and to the point
- Don't leave questions totally unanswered
 - If unable to solve, write at least your approach idea(s)